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TECHNICAL NOTE

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GENERAL-PURPOSE SUBROUTINES FOR THE IBM 650 MAGNETIC

DRUM DATA-PROCESSING MACHINE WITH ATTACHMENTS

By Vearl N. Huff, Don N. Turner, and Oliver W. Reese

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NATIONAL AERONAUTICS AND SPACE ADMINISTRATION

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SUMMARY

A set of routines has been designed for use with SOAP II and basic-language programming for the IBM 650 Magnetic Drum Data-Processing Machine equipped with floating decimal arithmetic, immediate access storage, and indexing accumulators.

The package is 528 words long. It is capable of calculating certain transcendental and arithmetic functions common to most engineering problems. Three reading and two punching routines using two common formats are provided. A console-controlled trace, bypassing package subroutines, is included. Available also is a 38-word program designed to condense 1-word-per-card SOAP II output to five words per card.

Execution times of the routines are somewhat less than those for comparable routines in the 650 Bell interpretive system. Execution times of the floating point operations vary between 1/5 and as little as 1/30 of the corresponding Bell commands.

INTRODUCTION

Two IBM 650 computers have been in use at the NASA Lewis Research Center since 1956. Since most of the calculations were of the engineering type, a floating decimal notation was found advantageous. Successful use was made of the Bell interpretive system for this purpose. It was apparent that addition of certain attachments to the basic 650 would increase the speed and efficiency of computation. Accordingly, floating decimal arithmetic, high-speed core storage, and indexing registers were installed in 1957. To take advantage of the increased speed without loss of flexibility or convenience, a new set of routines was devised.

With the experience gained using the Bell system, the contents and general structure of the new "package" were established. Prime considerations were flexibility, speed, ease of use, and compactness. The

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over-all system, known as the "653 Rocket Package," is an integrated program occupying 528 words of storage. Its purpose is to provide for the programmer (1) certain commonly used mathematical operations (i.e., sine, cosine, arctangent, logarithm, antilogarithm, and square root), (2) easy-to-use input-output procedures, and (3) effective and economical means for locating program errors by use of a console-controlled trace.

The package is used at Lewis in conjunction with SOAP II, but use in basic language is equally feasible. In view of this, all references to machine instructions throughout this report will be both in SOAP II mnemonic form and in basic language.

SOAP II

For the benefit of those who are not familiar with Symbolic Optimal Assembly Programming (SOAP), a brief description follows.

The programmer who has no access to an assembly program such as SOAP II must manually assign locations to instructions and data while writing the program. If the calculations are to be executed as fast as possible, it is also necessary to assign these locations very carefully, in accordance with some sort of optimum programming chart.

In order to relieve the programmer of this task, SOAP II was devised by S. Poley of IBM. It requires only a basic 650 with an alphabetic device. This assembly program automatically, and optimally, assigns storage locations to instructions and data. If one wishes to refer to a particular location while writing a program, a "name" of not more than five letters or numbers or a combination thereof may be given this location. SOAP II then assigns absolute storage locations to these names (mnemonic designations), when put through the 650 on an assembly or "SOAPing" pass prior to program running.

For example, to calculate $X+3$, the basic-language program might be

LOC	OP	D	I
1252	60	0757	1262
1262	10	0767	1272

where all locations have been assigned by the programmer. In SOAP II programming, one could write

LOC	OP	D	I
	RAU	X	
	AUP	THREE	

where the absolute locations of instructions X and THREE will be optimally assigned by the assembly process.

To connect orders that are not in sequence, corresponding I-addresses and locations are given a name. "AUP" is the standard alphabetic designation for the "10" operation. Similar type mnemonic triples are used for the other operations.

Apart from the advantage of being able to write an entire program by using mnemonic combinations to indicate machine operations and the location of data and instructions, the most important feature of SOAP II is the automatic assignment of storage locations (either named or unnamed by the programmer) in a manner to produce near maximum speed in program execution.

Details of this assembly program have been published in IBM Form 32-7646-1, "SOAP II Programmer's Reference Manual."

GENERAL DESCRIPTION OF PACKAGE

Location and Number of Storages

The package uses 528 drum locations (1472-1999), including one read band, two punch bands, and one five-word table. Up to a maximum of 20 core locations are used at various times and are not restored to their original content. All three indexing registers are used, but in all cases the prior contents of these registers are preserved and restored by the package. (Appendix A is a one-word-per-card listing of the package in SOAP II output form, with various title and comments cards.)

Card Formats

It was arbitrarily decided that two card formats should be available to the user of this package. The first is the familiar six-word, serially stored Bell card. The other is called the "Random location" card. This card can contain as many as five words, each with its particular location. There are several obvious advantages to this format, particularly when used as input. Both formats may be used at any time either for input or output. (Appendix C shows the detailed contents of these cards, and appendix G gives board wiring details.)

Contents of Package

The package contains five transcendental routines (sine, cosine, arctangent, logarithm, antilogarithm) and a square-root routine.

A loading routine is provided that will accept SOAP II output cards (self-loading), Bell cards, and Random location cards. They may be intermixed. Loading stops if either a Bell transfer or load hub card is read. Provision is made for reading Bell cards after computation has begun or for returning to the original loading routine.

Two reading routines are available for Bell cards. One stops if the card read is not headed for the right location. The other ignores such a card and reads subsequent cards until it finds the right one.

There are two output routines, one for each card format. In addition, the machine "Punch" (71) operation may be used to obtain both these formats or load-hub cards, depending on the contents of word 10 of the punch band.

All these routines with their mnemonic and absolute drum entries, length, and execution times are listed in appendix B.

In addition to these routines, provision for tracing has been made. By proper console switching, the problem may be stopped at any point and put in trace mode for any number of instructions. Package routines are not traced unless desired, in which case a one-word modification in the package must be made. Trace output is in modified Bell format. Punching rate is 100 cards per minute, the limit of the 533 punch unit.

Operating instructions are given in appendix I.

USING THE PACKAGE

Assume that a problem is ready to program; the sequence of steps in determining a solution is clearly established, and a flow diagram has been made. It is now necessary to know how to enter the package routines.

Package Entry

Entering into and exiting from any routine is very simple, since only one order is required. This order is of the form

```
LDD aaaa SQRT
(69 aaaa 1750)
```

where the first row is SOAP II mnemonic language and the second is basic language. With the argument in the upper accumulator, this instruction will cause the program to enter the package, find the square root of the argument, and execute the next instruction from "aaaa." Before entering

functional routines, the argument must be in the upper accumulator. Since the results of all floating point operations are in this location, this is a logical requirement. For similar reasons, results of all package routines are left in the upper accumulator.

This simplified one-word entry is made possible by use of the conventional linkage; that is, the first instruction of each package routine is of the form

STD LINK bbbb
(24 1503 bbbb)

where "bbbb" is the next command in the routine to be executed. Therefore, an entry of the type illustrated (69 aaaa 1750), called the "linkage," will cause the instruction located at "aaaa" to be transferred to "LINK" in the package routine. After completing the routine, control is then sent to "LINK" (1503) for executing the next instruction ("aaaa").

Loading

The package is loaded by means of the loading routine given in appendix D.

The standard console setting "70 1951 1998" will load (1) the package, (2) load-hub cards, (3) Bell cards, or (4) Random location cards. When the latter two are read, control is transferred to the package loading routine at 1998. In addition, the following routine is provided for loading either Bell or Random location cards: LOAD (1950). This routine will continue loading until either (1) a Bell transfer card is read, or (2) a basic load hub card is read. LOAD is different from 1998 only in that it does not reset the indexing accumulators. SOAP II output cards will load; but, if a nonload hub card follows, control will transfer to 1998.

Reading

Two reading routines are available, both for Bell format only. They are used for reading after execution of the program has begun.

(1) RD CK (1900). The "Read and Check" routine imitates the Bell read command. A "key" word must first be put into the lower accumulator to specify the location of the first word to be read and the number of words to be read. If the location on the card (columns 6 to 9) does not agree with the location specified by the key word, a stop "01 0002 1896" occurs. If the location agrees but the word count (column 10) is too large, a stop "01 0003 1897" occurs.

For example, if 30 words are to be read, beginning at location 1234, after which the instruction at location ABCD is to be executed, one would write:

RAL KEY
LDD ABCD RD CK

KEY 00 1234 0030 (key word)

or, in basic language,

65 cccc bbbb
bbbb 69 ABCD 1900

cccc 00 1234 0030 (key word)

The upper accumulator must be clear at entry. The routine restores it to this condition at exit.

If one writes the preceding orders with the key word

KEY 00 3234 0030
(bbbb 00 3234 0030)

the contents of indexing accumulator A will be added to location "1234" before execution. Location "3234" must be punched on the card or a stop will occur, because the comparison is made before indexing. If indexing accumulator A contains 0030, the 30 words will be read into locations 1264 to 1293.

A Bell transfer card will be ignored if the location checks, and the location will remain the same for the next card.

(2) RD LK (1920). The "Read and Look" routine is similar to the "Read and Check," except that, if the location does not check, it reads another card, repeats the test, and continues until it finds either (1) a card with the location as specified, or (2) a load hub card, in which case control is transferred out of the routine.

If the word count punched on a card of correct location is greater than the number of words remaining to be read, this routine loads only the number needed and then continues. This routine will not ignore extra words at the beginning of a card and pick up the correct locations from the following words. Bell transfer cards are ignored.

(NOTE: All three indexing accumulators may be used in setting up an entry into either "RD CK" or "RD LK," since none are used internally by these routines.)

Punching

Two routines are provided for output, one for Bell format, the other for Random location cards.

(1) PUNCH (1930). The "Punch" routine imitates the Bell command in punching Bell cards. Entry is similar to the two reading routines described. A control for tabulator spacing may also be specified in the key word (digit position 9).

The lower accumulator again contains a key word, or specification, indicating (1) tabulator spacing control (which will appear in column 80 of the first card punched), (2) location of the first word, and (3) number of words to be punched.

(NOTE: A possible arrangement for tabulator spacing control is given in appendix H.)

For example, the program

```
RAL SPEC
LDD ABCD PUNCH
SPEC 06 9000 0055
```

or, in basic language,

```
65 gggg ffff
ffff 69 ABCD 1930
gggg 06 9000 0055
```

will punch core from 9000 to 9054. The first output card will contain a "6" punch in column 80, for tabulator control.

A location referring to an indexing accumulator will be modified by the accumulator before obtaining the data. The location punched on the card is unmodified.

(2) RMPCH (1940). The Random Punch routine is similar to the PUNCH, except that it punches Random location cards. Locations with zero values are ignored, and searching continues serially until five nonzero values are found before a card is punched. The last card may have less than five words. A three-word entry of the type described is again required. Tabulator spacing control is also available.

Indexing accumulator A only, may be used to modify locations to be punched. Accumulators B and C are used internally by the routine.

Basic Read and Punch

Occasionally, use of the preceding reading and punching routines may not be efficient. The alternative is to use the basic Read (70) and Punch (71) operations directly.

When Bell cards are read, the six data words go into the first six locations of the read band. When Random location cards are read, the five data words are put in the first five locations of the read band.

Punching operates in a similar manner. Output format is controlled by the contents of punch band word 10, according to the table in appendix C (III).

Modification of Transcendental Routines

Sine-cosine. - Although the trigonometric routines were designed for arguments in radian measure, conversion of the sine-cosine routines to accept angles in degrees can be made with no increase in storage by changing (1) the word at location 1509 to "90 0000 0052," and (2) the word at location 1478 to "27 7777 7848."

Arctangent. - To convert the arctangent routine for arguments in degrees, (1) change the word at 1643 to "34 9055 1470," (2) add 1469: 57 2957 8052, and (3) add 1470: 39 1469 1496. (Since locations 1469 and 1470 are outside the region used by the package, they must be reserved for this purpose.)

Logarithm. - The logarithm routine was designed for base e. To convert for use with base 10, change the word at 1610 to "69 1609 1671."

RUNNING THE PROBLEM

Preparation of Input

If SOAP II programming is being used, the first pass ("SOAPing") requires loading the SOAP II deck, followed by a 13-card "Synonym" deck, followed by the program. The "Synonym" deck contains the mnemonic location of each package routine with its equivalent absolute drum address, and one Block Reserve (BLR) card reserving the package drum area (1471-1999). The output from this pass will be basic instructions in the form of one-word-per-card self-loading cards. At this time, the deck may be put through a second pass, condensing it to five words per card in Random location format, by use of a 38-word "Shrinko" deck. Shrinking will be discussed in section on "AUXILIARY ROUTINES."

If basic programming is used, the program may be conveniently key-punched in Random-location-card format to begin with.

Execution of Problem

With the standard console setting "70 1951 1998," the package is now loaded into the 653, followed by a "clearing" routine, which in turn is followed by the program. Transfer of control to the first instruction of the program may now be accomplished by console-switching, using a one-word basic load-hub card (00 0000 XXXX), or using a Bell transfer card. A Bell transfer card has a zero word count in column 10. Its execution causes control to be transferred to the location given in columns 6 to 9 after the Bell card number is reset to zero and the problem number is read from columns 5, 78, 79, and 80.

Tracing and Debugging Program

Details on the procedure for tracing are listed in appendix I. Tracing may be started at any point in the program and stopped at any time by turning digit 1 of the storage entry switches from "9" to "8."

The tracing routine is so designed that it will not trace any of the package routines unless desired. If such is the case, change the word at location 1931 to "00 1616 1846."

Trace output is in Bell format containing the following information:

Card column	Contents
1-4	Card number
6-9	Location of instruction
11-21	Instruction
22-32	*Upper accumulator
33-43	*Lower accumulator
44-54	*Distributor
62-65	Indexing register A (sign in col. 55)
68-71	Indexing register B (sign in col. 66)
72-75	Indexing register C (sign in col. 71)
80	"8" Punch (identifies Bell Trace card)

*After execution of instruction.

Debugging is made easier if some sort of drum-core clearing routine is used prior to loading the package and the program. With the drum and core cleared, it is relatively simple to determine if and when control

inadvertently broke out of the program. One of the more commonly used clearing routines sets all unused storages to "STOP" (01) codes (i.e., "01 aaaa 8000," where "aaaa" is the address of the location that has been cleared). (Appendix F contains an example of such a routine.)

ACCURACY AND MATHEMATICAL METHODS

It is important to realize that, in general, computations carried to eight figures cannot be correct to eight figures. Consequently, one must either carry greater precision or accept less accuracy. The 653 has been designed to compute efficiently with eight significant figures in floating point arithmetic, or ten places in fixed point operations. In writing these routines, the advantages of floating point arithmetic have been used to reduce the storage required over that needed for fixed decimal routines, and consequently a reduction in accuracy was accepted. The primary source of this error stems from rounding errors.

All routines are accurate to at least seven significant figures. The authors expect that seven are usually accurate enough for those cases using eight figures for the rest of the computation. If greater accuracy is required, one should obtain a more accurate routine.

SQRT (1750)

The square-root routine uses Newton's iteration method. Rounding errors in trial values sometimes forbid certain digits from being tried in the eighth place; however, the routine does give the closest "tryable" value.

SIN R (1600)

The sine routine yields seven correct figures. Angles requiring reduction (containing multiples of 2π) will be expressed to less than eight significant figures prior to entry into the routine; therefore, corresponding errors in the computed value will result. For many angles, the result is correct to eight figures, but rounding errors forbid this as a generalization. This routine and the one following were adapted from Bell.

COS R (1650)

The cosine is obtained by adding $\pi/2$ to the argument and entering the sine routine. Rounding caused by this addition, and the limitation on the sine routine, determine the accuracy.

EXP10 (1810)

The antilog base 10 is obtained after separating the characteristic and the mantissa. The value of the antilog is obtained from the mantissa by a polynomial taken from the Bell routine. The number of significant figures in the mantissa is reduced by the number of figures in the characteristic. The value of the exponent is computed from the value of the characteristic. The same number of significant figures is obtained for the answer as there are decimal places in the mantissa. Rounding errors affect the eighth figure at times.

EXP E (1800)

The value of exponential e is obtained by dividing by $\log_e 10$ and entering the EXP10 routine. Accuracy is limited by rounding both in this division and by the EXP10 routine.

LNK (1850)

The logarithm base e routine uses a continued fraction which, except for alternating signs, is common with the arctangent routine. These routines are based on those supplied by D. Sweeney of IBM. Accuracy is about ± 3 in the eighth figure. When the logarithm is between $+0.1$ and -0.1 , it is accurate to only seven decimal places, since

$$\begin{aligned} \ln x &\rightarrow (x-1) \\ x &\rightarrow 1 \end{aligned}$$

It can be seen that as x approaches 1, the value of $(x-1)$ (counting initial zeros) has the same number of figures as x . Since x has not more than eight decimal places when near 1, $(x-1)$ will have not more than eight decimal places, and may well have less than eight significant figures.

ARCTN (1700)

The arctangent routine is accurate to about ± 5 in the eighth figure. It necessarily gives the principal angle (i.e., between $-\pi/2$ and $+\pi/2$ radians). The programmer must remember that he might have to add a multiple of π radians to the result.

AUXILIARY ROUTINES

Loading Routine for Package

This 24-word routine loads the package into drum locations 1471 to 1999. It is loaded directly into core from four load-hub cards. The routine is designed to load Random location cards only and can be used to load any "shrunk" program even when the package is not used. In this case, read band 1951-1960 must be reserved and core locations 9030 to 9059 must not be used until after the program is loaded. (See appendix D for a detailed listing of this routine.)

"Shrinko"

A 38-word routine has been devised for condensing SOAP II output from one word per card to five words per card. This condensing routine, called "Shrinko," produces Random location cards with orders located in the sequence they were SOAPed. The routine has been subjected to its own condensing process onto eight Random location cards. A loading deck of seven load-hub cards (using the 533 "Rocket Board") loads "Shrinko" into a table area not disturbing the SOAP II program, so that various programs may be SOAPed and shrunk successively without having to reload the SOAP II deck each time.

In shrinking, SOAP II comments cards, Synonym cards, and other similar type cards are bypassed. A blank card must be placed at the end of the program being shrunk to cause the last card to be processed. If it is desired to have certain sections of a program start on a new card, a blank card must be inserted in the program at this point. (Appendix E lists the "Shrinko" routine in one-word-per-card SOAP II output form.)

(NOTE: Frequently, during the SOAPing pass, the first and last cards of output are meaningless; that is, blanks occur in the positions where card number (cols. 17-20), location (cols. 23-26), and assembled instruction (cols. 31-40) are ordinarily found. To avoid distributor stops in "shrinking" or in direct loading of the unshrunk program, these two cards must be removed.)

Lewis Research Center

National Aeronautics and Space Administration
Cleveland, Ohio, July 13, 1959

APPENDIX A

653 ROCKET PACKAGE

001	SYN SIN R	1600
002	SYN COS R	1630
003	SYN ARCTN	1700
004	SYN SQRT	1750
005	SYN EXP E	1800
006	SYN EXP10	1810
007	SYN LNX	1850
008	SYN RD CK	1900
009	SYN RD LK	1920
010	SYN PUNCH	1930
011	SYN RMPCH	1940
012	SYN LOAD	1950
014	BLR 0000	1470
015	BLR 1841	1844
016	BLR 1941	1949
017	BLR 1998	1999
018	BLR 1990	1990
019	REG B9040	9040
020	REG C9050	9050
021	REG I1892	1899
023	REG J1991	1996
024	REG K1965	1970
025	REG L1550	1560
026	REG O1845	1845
027	REG P1977	1986
028	REG R1951	1960
029	REG S1872	1880
030	REG T1827	1836
031	REG X1901	1918
032	EQU ONE51	X0016
	EQU HALF	S0009
	SYN AUX	1537

THAT ARE MOVED TO CORE

CORE
INSTRUCTNS

1ST L
RAND PCH
PUNCH BAND
READ BAND

SINE COSINE ROUTINE 45 WORDS
 REG B AND C BLOCKS IN CORE
 AND REG S IS ON DRUM

038	COS R STD LINK			1650	24	1503	1506
039	FAD PI D2	SINB1	ADD 90DEGS	1506	32	1509	1485
041	SIN R STD LINK	SINB1		1600	24	1503	1485
043	SINB1 LDD	STPTR	STOP TRACE	1485	69	1488	1491
044	SET C0001		LD ORDERS	1488	27	9050	1493
045	LDB S0001		ON CORE	1493	09	1872	1475
046	FMP R 2PI		COMPUTE	1475	39	1478	1528
047	STU B0010		REVOLUTION	1528	21	9049	1535
048	FAD EXP58		ROUND OFF	1535	32	1538	1515
049	FSB B0010		INTERGAL	1515	33	9049	1495
050	FAD 8003		PART	1495	32	8003	1525
051	STU B0010		CALC HALFS	1525	21	9049	1483
052	FAD EXP58		IF OVER	1483	32	1538	1565
053	NZU	SINB2	HALF RE-	1565	44	1519	1520
054	BMI SINB3		DUCE ANGLE	1519	46	1472	1473
055	RSU ONE51			1473	61	1916	1579
056	FAD B0010	SINB4		1579	32	9049	1501
057	SINB2 RSU B0010	SINB4		1520	61	9049	1501
058	SINB3 RAU ONE51			1472	60	1916	1521
059	FAD B0010	SINB4		1521	32	9049	1501
061	SINB4 FAD 8003		CALC VALUE	1501	32	8003	1481
062	STU B0010		OF SINE	1481	21	9049	1489
063	FAD EXP35			1489	32	1492	1569
064	FMP 8003		OF ALPHA	1569	39	8003	1523
065	STU B0009		BY SERIES	1523	21	9048	1531
066	LDD 8005			1531	69	8005	1487
067	STD C0010		SAVE INDXA	1487	24	9059	1543
068	RAA 0004			1543	80	0004	1499
069	FMP C0005	C0006		1499	39	9054	9055
070	S0006 FAD C0000 A	C0007		1877	32	9249	9056
071	S0007 SXA 0001	C0008		1878	51	0001	9057

072 S0008 NZA C0009 SINB5 1879 40 9058 1533
 073 S0009 FMP B0009 C0006 1880 39 9048 9055
 074 SINB5 FMP B0010 1533 39 9049 1486
 075 FAD B0010 1486 32 9049 1615
 076 RAA C0010 LINKT RESTOR IXA 1615 80 9059 1573

079 S0001 57 0796 3350 FOR 1ST 1872 57 0796 3350
 080 S0002 -64 5963 7150 3RD 1873 -64 5963 7150
 081 S0003 79 6896 7949 5TH 1874 79 6896 7949
 082 S0004 -46 7376 5648 7TH 1875 -46 7376 5648
 083 S0005 15 1484 1947 9TH 1876 15 1484 1947

POWER OF ALPHA
 EQU PI2 PI D2

085
 086 R 2PI 15 9154 9450 1 OVER PI2 1478 15 9154 9450
 087 EXP35 00 0000 0035 1492 00 0000 0035
 088 EXP58 00 0000 0058 1538 00 0000 0058
 089 PI D2 15 7079 6351 1509 15 7079 6351

EXPONENTIAL ROUTINE 61 WORDS

USES 9040 TO 9059

091	EXP E	STD LINK		EXPO	1800	24	1503	1606
092		FMP EX1	EXB1	NENTIAL	1606	39	1609	1659
093	EX1	43 4294	4850	ENTRY	1609	43	4294	4850
094	EXP10	STD LINK	EXB1		1810	24	1503	1659
095	EXB1	LDD	STPTR		1659	69	1512	1491
096		SET 9043			1512	27	9043	1517
097		LDB X0001			1517	09	1901	1504
098		STU 9040			1504	21	9040	1511
099		FSB 9043			1511	33	9043	1541
100		BMI	EXB2		1541	46	1494	1545
101		FAD 9043			1494	32	9043	1623
102		NZU	EXB61		1623	44	1477	1578
103		FAD 9043			1477	32	9043	1507
104		BMI EXB3			1507	46	1510	1561
105		RAU 9040		EXPONENT	1561	60	9040	1619
106		BMI	EXB4	MINUS	1619	46	1522	1673
107		LDD EX2	EXB5	YES	1522	69	1575	1628
108	X0001	48 9999	9952	FIFTY-1	1901	50	0000	0052
109	EXB2	LDD 8666	EXB3	ALARM	1545	69	8666	1510
110	EXB3	RAU 8002	LINKT	ZERO	1510	60	8002	1573
111	EXB61	RAU 9040			1578	60	9040	1585
112		FDV EX1			1585	34	1609	1709
113		FAD 9058	LINKT		1709	32	9058	1573
114	EXB4	RSU 8003		NO	1673	61	8003	1581
115		STU 9040			1581	21	9040	1539
116		LDD EX3	EXB5		1539	69	1542	1628
117	EXB5	STD 9041		FIND	1628	24	9041	1484
118		FAD HALF			1484	32	1949	1513
119		UFA EXP58	9049	LAMBDA	1513	02	1538	9049
120	X0007	STU 9042			1907	21	9042	1665
121		FAD 8002	9050		1665	32	8002	9050
122	X0008	FAM 9040			1908	37	9040	1587
123		STU 9040			1587	21	9040	1595
124		LDD 8005		SAVE	1595	69	8005	1601
125		STD 9043		INDXA	1601	24	9043	1607
126		RSA 0007			1607	81	0007	1563
127		RAU 8002	9059		1563	60	8002	9059
128	X0017	FMP 9040	9044		1917	39	9040	9044
129	X0002	FAD 9258	9045		1902	32	9258	9045
130	X0003	NZA 9046	9047		1903	40	9046	9047
131	X0004	AXA 0001	9059		1904	50	0001	9059
132	X0005	FMP 8003	9048		1905	39	8003	9048
133	X0006	STU 9040	EXB6		1906	21	9040	1613

134	EXB6	RAA	9043		1613	80	9043	1571
135		RSU	9042		1571	61	9042	1479
136		SRT	0002		1479	30	0002	1635
137		RAU	8003		1635	60	8003	1593
138		AUP	9040		1593	10	9040	1651
139		STU	9040	9041	1651	21	9040	9041
140	EX2	RAU	9058		1575	60	9058	1583
141		FDV	9040	LINKT	1583	34	9040	1573
142	EX3	RAU	8001	LINKT	1542	60	8001	1573
143	HALF	50	0000	0050	1949	50	0000	0050
144	X0009	93	2642	6747	1909	93	2642	6747
145	X0010	25	5491	8048	1910	25	5491	8048
146	X0011	17	4211	2049	1911	17	4211	2049
147	X0012	72	9517	3749	1912	72	9517	3749
148	X0013	25	4393	5750	1913	25	4393	5750
149	X0014	66	2730	8850	1914	66	2730	8850
150	X0015	11	5129	2851	1915	11	5129	2851
151	X0016	10	0000	0051	1916	10	0000	0051

SQUARE ROOT ROUTINE 25. WORDS

155		REG S1941	1949				
156		EQU STOP	L0005				
157	SQRT	STD LINK		1750	24	1503	1656
158		LDD	STPTR	1656	69	1759	1491
159		BMI STOP		1759	46	1554	1663
160		NZE	LINKT	1663	45	1516	1573
161		STU C0000		1516	21	9049	1723
162		SET C0001		1723	27	9050	1678
163		LBB S0001		1678	08	1941	1544
164		SRT 0002		CUTOFF EXP	1544	30	0002 1701
165		RAU 8002			1701	60	8002 1809
166		MPY 00050		HALF EXP	1809	19	1562 1482
167		SUP 8002		SAVE DEC	1482	11	8002 1591
168		AUP 1ST E			1591	10	1594 1549
169		ALO 8002	C0001		1549	15	8002 9050
170	S0001	STU C0010	C0002		1941	21	9059 9051
171	S0002	RAU C0000	C0003	GET N	1942	60	9049 9052
172	S0003	FDV C0010	C0004	DIV BY R	1943	34	9059 9053
173	S0004	FAD C0010	C0005	ADD R TO Q	1944	32	9059 9054
174	S0005	FMP C0009	C0006	DIV BY 2	1945	39	9058 9055
175	S0006	SUP C0010	C0007	TEST FOR	1946	11	9059 9056
176	S0007	NZE C0008		END	1947	45	9057 1751
177		RAU C0010	LINKT		1751	60	9059 1573
178	S0008	AUP C0010	C0001		1948	10	9059 9050
179	S0009	50 0000	0050	ONE HALF	1949	50	0000 0050
181	0050	00 0000	0050		1562	00	0000 0050
182	1ST E	70 0000	0025		1594	70	0000 0025

ARCTAN ROUTINE

185	ARCTN	STD	LINK		1700	24	1503	1706
186		LDD		STPTR	1706	69	1859	1491
187		NZU		LINKT	1859	44	1713	1573
188		STU	C0006		SIGN ON X	1713	21	9055 1621
189		RAM	8003			1621	67	8003 1529
190		RAU	8002			1529	60	8002 1637
191		STD	C0003		ABS VAL X	1637	24	9052 1643
192		FDV	C0006		OVER	1643	34	9055 1496
193		STU	C0005		X IN C0005	1496	21	9054 1603
194		RAU	C0003			1603	60	9052 1611
195		SRT	0002		EXPONENT	1611	30	0002 1567
196		AUP	8002		ON FRONT	1567	10	8002 1625
197		RAU	8003			1625	60	8003 1633
198		TLU	L0001			1633	84	1550 1505
199		ALO		8002		1505	15	1508 8002
200		RAL	0005	8002	MASK	1508	65	0005 8002
201	L0006	RAU	C0006	LINKT		1555	60	9055 1573
202	L0007	RAU	C0003			1556	60	9052 1763
203		LDD	8002	ARC1		1763	69	8002 1669
204	L0008	RAU	C0003		FIND	1557	60	9052 1715
205		FAD	K4		X MINUS 1	1715	32	1518 1645
206		STU	C0004		OVER	1645	21	9053 1653
207		RAU	C0003		X PLUS 1	1653	60	9052 1661
208		FSB	K4			1661	33	1518 1695
209		FDV	C0004			1695	34	9053 1498
210		LDD	PI4	ARC1		1498	69	1801 1669
211	L0009	RSU	K4		FIND MINUS	1558	61	1518 1773
212		FDV	C0003		1 OVER X	1773	34	9052 1476
213		LDD	PI D2	ARC1		1476	69	1509 1669
214	L0010	RSU	K4		FIND	1559	61	1518 1823
215		FDV	C0003		PI OVER 2	1823	34	9052 1526
216		FAD	PI D2	ARC2	MINUS	1526	32	1509 1605
217	ARC1	STD	C0001		1 OVER X	1669	24	9050 1675
218		STU	C0003	COM		1675	21	9052 1683

ARCTAN ROUTINE CONSTANTS

221	PI D2	15	7079	6351		1509	15	7079	6351
222	PI4	78	5398	1650		1801	78	5398	1650
223	L0001	47	2500	0000	PT 00025	1550	47	2500	0000
224	L0002	50	4142	1356	SQRT2 1	1551	50	4142	1356
225	L0003	51	2414	2136	SQRT2 1	1552	51	2414	2136
226	L0004	53	1500	0000	150	1553	53	1500	0000
227	L0005	99	9999	9999	UPPER LMT	1554	99	9999	9999

LN X ROUTINE FOR 653

232	LNK	STD LINK		1850	24	1503	1756
233		LDD	STPTR	1756	69	1610	1491
234		LDD X0016		1610	69	1916	1671
235		STD C0005		1671	24	9054	1527
236		NZU	L0005	1527	44	1631	1554
237		BMI L0005		1631	46	1554	1685
238		SRT 0002		1685	30	0002	1641
239		ALO EXP52		1641	15	1644	1599
240		STL C0001		1599	20	9050	1806
241		SLO 8001		1806	16	8001	1813
242		ALO 51EXP		1813	15	1566	1721
243		SLT 0002		1721	35	0002	1577
244		STU C0002		1577	21	9051	1735
245		RAU C0001		1735	60	9050	1693
246		FSB 51LNK		1693	33	1546	1923
247		FMP LN10		1923	39	1576	1626
248		FAD LN3		1626	32	1629	1655
249		STU C0001		1655	21	9050	1863
250		RAU C0002		1863	60	9051	1771
251		FAD K		1771	32	1474	1851
252		STU C0003		1851	21	9052	1660
253		RAU C0002		1660	60	9051	1617
254		FSB K		1617	33	1474	1502
255		FDV C0003		1502	34	9052	1705
256		FAD 8003		1705	32	8003	1785
257		ALO 8001		1785	15	8001	1743
258		STU C0003		1743	21	9052	1602
259		RSU 8002	COM UPPER	1602	61	8002	1683

LN X ROUTINE CONSTANTS

262	EXP52	00	0000	0052	1644	00	0000	0052
263	51EXP	51	0000	0000	1566	51	0000	0000
264	51LNK	51	0000	0052	1546	51	0000	0052
265	K	30	0000	0051	1474	30	0000	0051
266	LN10	23	0258	5151	1576	23	0258	5151
267	LN3	10	9861	2351	1629	10	9861	2351

LN ARCTAN COMMON ROUTINE

272	COM	FMP	8001		Y SQUARED	1683	39	8001	1536
273		STU	C0002			1536	21	9051	1793
274		FMP	K1			1793	39	1596	1646
275		FAD	K2			1646	32	1649	1725
276		FMP	C0002			1725	39	9051	1728
277		FAD	K3		FORM	1728	32	1681	1657
278		FMP	C0002		NUMERATOR	1657	39	9051	1710
279		FAD	K4			1710	32	1518	1745
280		STU	C0004			1745	21	9053	1703
281		RAU	C0002			1703	60	9051	1711
282		FMP	K5			1711	39	1514	1564
283		FAD	K6			1564	32	1667	1694
284		FMP	C0002			1694	39	9051	1497
285		FAD	K7		FORM	1497	32	1500	1627
286		FMP	C0002		DENOMNATOR	1627	39	9051	1480
287		FAD	K4			1480	32	1518	1795
288		FDV	C0004		QUOTIENT	1795	34	9053	1548
289		FMP	C0003		MULT BY 2Y	1548	39	9052	1652
290		FAD	C0001	ARC2		1652	32	9050	1605
291	ARC2	FMP	C0005	LINKT		1605	39	9054	1573

COMMON CONSTANTS

294	K1	81	5850	8249	DENOM	4	1596	81	5850	8249
295	K2	73	4265	7350	DENOM	3	1649	73	4265	7350
296	K3	16	1538	4651	DENOM	2	1681	16	1538	4651
297	K4	99	9999	9950			1518	99	9999	9950
298	K5	17	0496	1749	NUM	4	1514	17	0496	1749
299	K6	39	5804	2050	NUM	3	1667	39	5804	2050
300	K7	12	8205	1351	NUM	2	1500	12	8205	1351

RESERVATIONS FOR INPUT OUTPUT TO BE USED IN PACKAGE ASSEMBLY

305	REG L1841	1844
306	EQU J000N	1990
307	EQU TESTC	L0001

TRACE ROUTINE

STORAGE ASSIGNMENTS

310	EQU PBAND	T0001	PUNCH BAND
311	EQU LOC	T0007	
312	EQU INST	T0001	
313	EQU UPPER	T0002	
314	EQU LOWER	T0003	
315	EQU DIST	T0004	
316	EQU INDXA	T0005	
317	EQU INDXB	T0008	
318	EQU INDXC	T0006	
319	EQU WD CD	T0009	
320	EQU CD NO	T0010	

8000: 00 LOC 1999 CONSOLE SETTING

323	1999	STD DIST		STORE 800X	1999	24	1830	1733
324		STL LOWER			1733	20	1829	1532
325		STU UPPER			1532	21	1828	1731
326		RAM 8000		FIND LOC	1731	67	8000	1589
327		SRT 0004		FROM 8000	1589	30	0004	1699
328		STL I ADD		STORE I	1699	20	1753	1856
329		LDD XSTTR		ADDRESS	1856	69	1760	1963
330		STD ST TR	P4	TRACE EXIT	1963	24	1616	1719
331	PCH T	STD DIST	PCHTT	STORE 800X	1702	24	1830	1783
332	PCHTT	STL LOWER			1783	20	1829	1582
333		STU UPPER			1582	21	1828	1781
334		LDD 8005			1781	69	8005	1687
335		STD INDXA		STORE INDX	1687	24	1831	1534
336		LDD 8006		ACCUM	1534	69	8006	1490
337		STD INDXB			1490	24	1834	1737
338		LDD 8007			1737	69	8007	1744
339		STD INDXC	PCH2T		1744	24	1832	1885
340	PCH2T	PCH PBAND	P4	PCH TRACE	1885	71	1827	1719
341	P4	LDD 8000		IF CONSOLE	1719	59	8000	1775
342		BD1 TRHLT		1998 EXIT	1775	91	1778	1530
343		LDD I ADD		FROM TRACE	1530	69	1753	1707
344		STD LOC		SAVE LOC	1707	24	1833	1586
345		RAU CD NO		NUMBER CD	1586	60	1836	1691
346		AUP ONE D			1691	10	1794	1749

E-568

347		STU CD NO	P5 TR		1749	21	1836	1639
348	P5 TR	RAM I ADD		CARD	1639	67	1753	1757
349		SLT 0004		GET NEXT	1757	35	0004	1717
350		ALO XORD		INSTR	1717	15	1570	1825
351		STL INST			1825	20	1827	1580
352		RAU UPPER		LOAD 800X	1580	60	1828	1883
353		ALO LOWER	ST TR	CASE NEXT	1883	15	1829	1616
354	ST TR	LDD DIST	INST	IS IN 8007	1616	69	1830	1827
INSTR AT NEXT2 PTR								
356	PTR	STD INST		LOAD NEW	1752	24	1827	1630
357		LDD 8003		ORDER	1630	69	8003	1636
358		SIA I ADD		STORE I AD	1636	23	1753	1807
359		SLO 8001		CLEAR I AD	1807	16	8001	1765
360		ALO XIADD		ADD NEW IA	1765	15	1568	1973
361		STL ALTER	P3	STOW ALTER	1973	20	1677	1680
362	P3	SLO X50		INSTR	1680	16	1933	1787
363		BMI	P3	TEST FOR B	1787	46	1540	1680
364		ALO X10		IF SO ALT	1540	15	1696	1802
365		BMI NONBR		DATA ADDR	1802	46	1755	1857
BRANCH ORDERS								
367		RAL ALTER			1857	65	1677	1881
368		LDD 8003			1881	69	8003	1588
369		SDA D ADD		STORE D AD	1588	22	1741	1746
370		SLO 8001		CLEAR D AD	1746	16	8001	1803
371		ALO XDADD		ADD NEW DA	1803	15	1608	1614
372		STL ALTER	NONBR	STORE ALTR	1614	20	1677	1755
373	NONBR	RAU UPPER		RESTOR UPR	1755	60	1828	1584
374		ALO LOWER		EXCUTE ORD	1584	15	1829	1634
375		LDD DIST	ALTER		1634	69	1830	1677
ALTER OP DATA PCH T								
IF BRANCH OCCURS GO TO DATA								
378	DATA	RAL D ADD		SUBSTITUTE	1852	65	1741	1796
379		SRT 0004		D ADD FOR	1796	30	0004	1658
380		STL I ADD	PCH2T	I ADD	1658	20	1753	1885
DEFINITIONS								
383	TRHLT	LDD DIST	I ADD	STOP TRACE	1778	69	1830	1753
384	XSTTR	LDD DIST	INST		1760	69	1830	1827
385	XORD	RAM 0000	PTR		1570	67	0000	1752
386	XIADD	00 0000	PCH T		1568	00	0000	1702
387	XDADD	00 DATA	0000	DATA IS LO	1608	00	1852	0000
OF ROUTINE FOR BRANCH ORDERS								
389	X50	50 0000	0000		1933	50	0000	0000
390	X10	10 0000	0000		1696	10	0000	0000

391	CD NO 08 0000	0000	KEY CONTRL	1836	08 0000 0000
FORMAT OF TRACE CARDS					
393	WD CD 00 0007	0008		1835	00 0007 0008

ENTER TRACE IF CONSOL P1 IS 9
AND EXECUTE THE ORDER AT LINK
IN EITHER CASE

399	LINKT LDD 8000		IS CONSOL	1573	69 8000 1679
400	BD1 LINK		XX XXXX XX	1679	91 1503 1684
401	STD DIST			1684	24 1830 1734
402	LDD XSTTR			1734	69 1760 1664
403	STD ST TR			1664	24 1616 1769
404	LDD XLINK		SET INST	1769	69 1572 1925
405	STD I ADD	PCHTT	ENTR TRACE	1925	24 1753 1783
406	XLINK 00 0000	LINK		1572	00 0000 1503
408	STPTR STD NEXTI			1491	24 1846 1799
409	LDD TRHLT			1799	69 1778 1931
410	STD ST TR	NEXTI		1931	24 1616 1846

INPUT OUTPUT ROUTINE

415	8000	70	1951	1998	CONSOL SET	8000	70	1951	1998
416	AUX	70	1951	1998	AUX ENTRY	1537	70	1951	1998
417	1998	RAA	0000		CLEAR INDX	1998	80	0000	1604
418		RAB	0000		ACCS	1604	82	0000	1860
419		RAC	0000	LD1		1860	88	0000	1622
420	LD1	SET	C0007			1622	27	9056	1727
421		LBB	I0003			1727	08	1894	1547
422		SET	C0007		CHANGE 2	1547	27	9056	1853
423		LBB	I0007	WCT		1853	08	1898	1654
LOADED PART OF PROGRAM IN CORE									
426	WCT	RAU	R0010	C0007		1654	60	1960	9056
	C0007	BMI	RLOAD	BELL					
428	RLOAD	RSL	8003			1704	66	8003	1761
429		LDD	8003			1761	69	8003	1618
430		SDA	R0010		FIX WD 10	1618	22	1960	1714
431		SLO	8001		CLEAR DADD	1714	16	8001	1821
432		SLT	0004		SHIFT LEF3	1821	35	0004	1632
433		STL	WDCT	ENTER	WORD COUNT	1632	20	1837	1590
434	1	RAL	XRAL			1754	65	1708	1764
435		ALO	WDMVD	8002	WORD MOVED	1764	15	1767	8002
436	8002	RAL	R0006	2		8002	65	1956	1811
437	2	ALO	XSTD			1811	15	1814	1869
438		AUP	XLDD			1869	10	1672	1777
439		AUP	WDMVD	8003		1777	10	1767	8003
440	8003	LDD	R0001	8002		8003	69	1951	8002
441	8002	STD	LOC	TEST1		8002	24	1833	1686
442	TEST1	RAU	WDMVD			1686	60	1767	1871
443		AUP	ONE D	ENTER		1871	10	1794	1590
444	ENTER	STU	WDMVD			1590	21	1767	1620
445		SUP	WDCT			1620	11	1837	1791
446		NZU	1	C0008		1791	44	1754	9057
447	ONE D	00	0001	0000		1794	00	0001	0000
448	XRAL	RAL	R0006	2		1708	65	1956	1811
449	XSTD	STD	0000	TEST1		1814	24	0000	1686
450	XLDD	LDD	R0001	8002		1672	69	1951	8002
452	BELL	NZU	READ2		IS WCT 0	1804	44	1758	1666
YES	GO	START	PROBLEM		CLEAR CARD				
453		STU	CARDN		NUMBER	1666	21	1819	1808
454		LDD	R0008		STORE PROB	1808	69	1958	1861
455		STD	PROB		NUMBER	1861	24	1864	1817
456		RAU	R0007			1817	60	1957	1961

E-568

CB-4

457	SRT 0004		1961	30 0004	1921
458	STU LINK	LINKT	1921	21 1503	1573
		TRACE			
460	RD CK STD LINK		1900	24 1503	1858
	READ BELL CARDS CHECKING				
462	LDD XRDCK	INTLO	1858	69 1612	1815
463	XRDCK 08 I0003	CHECK	1612	08 1894	1597

INTLO IS ROUTINE TO INTERPRET
THE CONTENTS OF THE LOWER AND
IS COMMON TO ALL INPUT OUTPUT

469	INTLO STD RLINK		1815	24 1668	1971
470	LDD	STPTR	1971	69 1524	1491
471	LDD 8003		1524	69 8003	1730
472	SDA C0005		1730	22 9054	1736
473	SLT 0004		1736	35 0004	1647
474	SDA C0006		1647	22 9055	1854
475	SRT 0002		1854	30 0002	1662
476	RAU 8003		1662	60 8003	1919
477	SRT 0002		1919	30 0002	1975
478	SET C0007	RLINK	1975	27 9056	1668

ORDERS THAT ARE MOVED TO CORE
FOR EXECUTION READ LOAD PUNCH

482	I0001 00 0000	CHECK	C0009 RDLK	1892	00 0000	1597
483	I0002 LDD C0008	BELL	C0010 RDLK	1893	69 9057	1804
484	I0003 BMI C0008	BELL	C0007 RD	1894	46 9057	1804
485	I0004 RAU C0006	RD2	C0008 RD	1895	60 9055	1805
486	I0005 HLT 0002	I0005	C0009 RDCK	1896	01 0002	1896
487	I0006 HLT 0003	I0006	C0010 RDCK	1897	01 0003	1897
488	I0007 BMI RLOAD	BELL	C0007 LD	1898	46 1704	1804
489	I0008 RCD R0001	WCT	END BANDLD	1899	70 1951	1654

COMMON TO READ LOOK AND CHECK

492	CHECK RAU C0005	READ		1597	60 9054	1855
493	READ RCD R0001			1855	70 1951	1712
494	SUP R0007		CK 1ST ADD	1712	11 1957	1762
495	NZE C0009	CK WD		1762	45 9058	1867
496	CK WD RAU C0006			1867	60 9055	1676
497	SUP R0010		CK TO MANY	1676	11 1960	1865
498	BMI C0010	RDALL	WORDS	1865	46 9059	1670

COMMON TO LOAD LOOK AND CHECK
MOVES THE WORDS

502	RDALL STU C0006		ST NO WDS	1670	21 9055	1927
503	RAU R0010	READ2		1927	60 1960	1758

504	READ2	AUP	R0007		CALC TEST	1758	10	1957	1812
505		STU	C0005		CONSTANT	1812	21	9054	1720
506		AUP	XSTD1			1720	10	1574	1729
507		STU	C0004		IN C0004	1729	21	9053	1887
508		SUP	R0010			1887	11	1960	1716
509		ALO	XLDD1	WCT 0		1716	15	1770	1726
510	8002	LDD	R0001	8003		8002	69	1951	8003
511	8003	STD	0000	RD1		8003	24	0000	1862
512	RD1	ALO	ONE D			1862	15	1794	1849
513		AUP	8001	WCT 0	TEST FOR	1849	10	8001	1726
514	WCT 0	SUP	C0004		END MOVE	1726	11	9053	1784
515		NZU		C0008		1784	44	1937	9057
516		AUP	8001	8002		1937	10	8001	8002
		C0008	RAU	C0006	RD2 IF READING				
		C0008	RCD	R0001	WCT IF LOADING				
520		XLDD1	LDD	R0001	8003	1770	69	1951	8003
521		XSTD1	STD	0000	RD1	1574	24	0000	1862
523	RD2	NZU	CHECK	LINKT	GO TO NEXT	1805	44	1597	1573
				COMMAND					
SEEK BELL CD OF CORRECT LOCATN									
527	RD	LK	STD	LINK		1920	24	1503	1962
528			LDD		INTLO	1962	69	1766	1815
529			LBB	I0003	LOOK	1766	08	1894	1697
533	LOOK	SET	C0009			1697	27	9058	1964
534		LBB	I0001	CHECK		1964	08	1892	1597
535	LK1	STD	R0010	CK WD	FIX WD CT	1816	24	1960	1867
536	ONE D	00	0001	0000		1794	00	0001	0000
538	LOAD	LDD		STPTR	STOP TRACE	1950	69	1560	1491
539		RCD	R0001	LD1		1560	70	1951	1622
LOADS CARD NO CHECK BELL OR									
RANDOM LOCATIONS LOOKS FOR									
TRANSFER CARD									

OUTPUT ROUTINE
PUNCH BELL CARDS

546	PUNCH	STD LINK		START HERE	1930	24	1503	1866
547		LDD PCH1	INTLO		1866	69	1820	1815
	INTLO	INTERP	LOWER	RETRN				
549	PCH1	LDD WDCT6			1820	69	1624	1928
550		STD P0009			1928	24	1985	1638
551		LDD PROB			1638	69	1864	1718
552		STD P0008			1718	24	1984	1987
553		LDD C0005	PCH3		1987	69	9054	1747
554	PCH3	STD P0007			1747	24	1983	1786
555		ALO CARDN			1786	15	1819	1674
556		ALO ONE D			1674	15	1794	1768
557		SDA CARDN			1768	22	1819	1722
558		STL P0010	NZERO		1722	20	1986	1689
559	NZERO	RAU C0006		IS NO OF	1689	60	9055	1797
560		SUP WDCT6		WORDS LESS	1797	11	1624	1779
561		BMI LESS6	PCH4		1779	46	1682	1884
562	PCH4	STU C0006			1884	21	9055	1891
563		RAU P0009			1891	60	1985	1739
564		SRT 0004			1739	30	0004	1818
565		AUP XMOVE		SET TO MOV	1818	10	1772	1929
566		ALO XLOC		N WORDS	1929	15	1732	1688
567		ALO C0005	MOVEW		1688	15	9054	1847
568	MOVEW	AUP 09999	8002		1847	10	1868	8002
569	8002	LDD LOC	8003		8002	69	1833	8003
570	8003	STD P0007	J000N		8003	24	1983	1990
571	J0000	RAU C0006	PCH2		1990	60	9055	1997
572	J0001	RAU C0006	PCH2		1991	60	9055	1997
573	J0002	ALO ONE D	MOVEW		1992	15	1794	1847
574	J0003	ALO ONE D	MOVEW		1993	15	1794	1847
575	J0004	ALO ONE D	MOVEW		1994	15	1794	1847
576	J0005	ALO ONE D	MOVEW		1995	15	1794	1847
577	J0006	ALO ONE D	MOVEW		1996	15	1794	1847
578	PCH2	PCH P0001			1997	71	1977	1780
579		NZE	LINKT	IS IT DONE	1780	45	1934	1573
580		RAU P0007			1934	60	1983	1738
581		AUP P0009			1738	10	1985	1789
582		STU C0005	PCH3		1789	21	9054	1747

584	LESS4	RAL	C0006		1682	65	9055	1839
585		STD	P0009		1839	24	1985	1788
586		SRT	0004		1788	30	0004	1870
587		ALO	XCLER	8002	1870	15	1724	8002
588	K0001	STU	P0001	K0002	1965	21	1977	1966
589	K0002	STU	P0002	K0003	1966	21	1978	1967
590	K0003	STU	P0003	K0004	1967	21	1979	1968
591	K0004	STU	P0004	K0005	1968	21	1980	1969
592	K0005	STU	P0005	K0006	1969	21	1981	1970
593	K0006	STU	P0006	PCH4	1970	21	1982	1884
595	XCLER	00	0000	K0001	1724	00	0000	1965
596	WDCT6	00	0006	0000	1624	00	0006	0000
597	9999	00	0000	9999	1868	00	0000	9999
598	XLOC	LDD	0000	8003	1732	69	0000	8003
599	XMOVE	STD	P0000	J0001	1772	24	1976	1991
600		EQU	LOC	0000				

CLEAR ZERO

OUTPUT ROUTINE
RANDOM LOCATION CARDS WITH
ZERO VALUES OMITTED

605	RMPCH	STD LINK			1940	24	1503	1822
606		LDD 8006		SAVE INDEX	1822	69	8006	1782
607		STD C0003		ACC B AND	1782	24	9052	1838
608		LDD 8007		C	1838	69	8007	1598
609		STD C0004			1598	24	9053	1922
610		RAC 8002		NO OF WDS	1922	88	8002	1882
611		LDD	INTLO	IN C	1882	69	1935	1815
613		LBB L0001		C0004 IS	1935	08	1841	1648
614		STL C0006		COL 80	1648	20	9055	1972
615		RSB 0004		LOCATION	1972	83	0004	1932
616		RAL C0005			1932	65	9054	1889
617		ALO PCHX	ENT1	C0003 IS	1889	15	1592	1698
618	ENT1	STL C0005		CURRENT	1698	20	9054	1774
			LOCATION					
620		ALO XRAU	8002		1774	15	1886	8002
621	8002	RAU LOC	00001		8002	60	0000	1845
622	00001	NZU MOVER	C0007	C0007 HAS	1845	44	1824	9056
		TESTC EQU L0001						
624	TESTC	SXC 0001			1841	59	0001	1748
625		NZC	FINS		1748	48	1924	1974
626		RAL C0005			1924	65	9054	1936
627		ALO ONE D	ENT1		1936	15	1794	1698
629	MOVER	STD P0005 B		MOVE WD	1824	24	5981	1888
630		RAL C0005			1888	65	9054	1798
631		STD P0010 B			1798	24	5986	1939
632		NZB	PCH5	IS CARD	1939	42	1642	1848
633		AXB 0001	C0007	FULL YET	1642	52	0001	9056
634	PCH5	BMI	PLUS		1848	46	1776	1826
635		SLO C0006	BOTH	FIX COL 80	1776	16	9055	1938
636	PLUS	ALO C0006	BOTH		1826	15	9055	1938
637	BOTH	STL P0010			1938	20	1986	1989
638		RAL RMCDN		NUMBER CDS	1989	65	1692	1926
639		ALO ONE I			1926	15	1988	1976
640		STL RMCDN			1976	20	1692	1640
641		LDD P0009			1640	69	1985	1690
642		SIA P0009			1690	23	1985	1740

643		PCH	P0001		PUNCH CARD	1740	71	1977	1790
644		RSB	0004	C0008	C0008 HAS	1790	83	0004	9057
645	L0002	STU	C0006	C0007	L0002	1842	21	9055	9056
647	ONE I	00	0000	0001	ONE INSTR	1988	00	0000	0001
648	XRAU	59	9999	02001		1886	59	9999	3045
649	PCHX	00	0000	8000		1592	00	0000	8000
650	RMCDN	00	0000	000	RANDOM CD	1692	00	0000	0000
				NUMBER					
652	FINS	SET	C0007		CHANGE	1974	27	9056	1840
653		LBB	L0003		ORDERS	1840	08	1843	1890
654		RSL	PCHX		FOR FINS	1890	66	1592	1742
655		STL	C0005	C0007		1742	20	9054	9056
656	L0003	LDD	8003	MOVER		1843	69	8003	1824
657	L0004	RAB	C0003		RESTOR	1844	82	9052	1792
658		RAC	C0004	LINKT	INDX ACC	1792	88	9053	1573

APPENDIX B

TABLE OF ROUTINES

Mnemonic entry	Drum entry	Number of drum storages used	Core storages used	Execution time, ^a millisecs
SIN R COS R	1600 } 1650 }	45	{ 9048-9059 { 9048-9059	145 (192) 145 (192)
EXP E EXP10	1800 } 1810 }	61	{ 9040-9059 { 9040-9059	190 (197) 160 (187)
LNK ARCTN	1850 } 1700 }	102	{ 9050-9054 { 9050-9055	174 (202) 190 (238)
SQRT	1750	25	9049-9059	140 (206)
RD CK RD LK LOAD	1900 } 1920 } 1950 } 1998 }	93	{ 9050-9059 { 9050-9059 { 9050-9059 { 9050-9059	(b) (b) (b) (b)
PUNCH RMPCH	1930 1940	51 48	9050-9059 9050-9059	(c) (c)

^aTimes in parentheses are for comparable Bell 650 routines.

^b533 Read-Feed limited (200 cards per min).

^c533 Punch-Feed limited (100 cards per min).

APPENDIX C

CARD FORMATS

I. Bell input card format:

Card column	Card contents	Read band contents	
		Word number	Digits used in word
1-4	Card number	9	8-5 (D-address)
^a 5	Part of problem number	8	8
^a 6-9	Location of word 1	7	8-5 (D-address)
10	Word count	10	5
11-21	Word 1 (col. 11 is sign)	1	10-1
22-32	Word 2 (col. 22 is sign)	2	10-1
33-43	Word 3 (col. 33 is sign)	3	10-1
44-54	Word 4 (col. 44 is sign)	4	10-1
55-65	Word 5 (col. 55 is sign)	5	10-1
66-76	Word 6 (col. 66 is sign)	6	10-1
77-79	Problem number	8	7-5
80	Tab. space control	9	9

^aColumns 5 and 6 must be punched.

Bell output format is the same as input. Information is punched from the same word arrangement as used for reading except that words 9 and 10 are interchanged.

II. Random location input card format:

Card column	Card contents	Read band contents	
		Word number	Digits used in word
1-4	Word 1 location	6	8-5 (D-address)
5-15	Word 1 (col. 15 is sign)	1	10-1
16-19	Word 2 location	7	8-5 (D-address)
20-30	Word 2 (col. 30 is sign)	2	10-1
31-34	Word 3 location	8	8-5 (D-address)
35-45	Word 3 (col. 45 is sign)	3	10-1
46-49	Word 4 location	9	8-5 (D-address)
50-60	Word 4 (col. 60 is sign)	4	10-1
61-64	Word 5 location	10	8-5 (D-address)
65-75	Word 5 (col. 75 is sign)	5	10-1
76-80	(Not read)		

Output format is the same as input, except that the card number is put in word 9 (positions 4 to 1), and column 80 is wired to punch from position 9 of word 10. The first column of any location will be blank if the sign of the location is negative. Thus, to punch out and load back, say two words only, make the sign of word 8 negative. This causes the first column of the third location to be blank, limiting loading to two words.

III. Output is controlled by word 10 of the punch band according to the following table:

X	Output format
1	Sign over units
2	Suppress plus signs
3	Load hub cards
4	Random location cards
9	Bell Trace format
(no "8")	Bell format

"X" is the digit position of an "8" in word 10 of the punch band. For example, if word 10 contained

00 0000 8000

Random location cards would be punched.

APPENDIX D

LOADING ROUTINE FOR ROCKET PACKAGE

(4 Load-Hub Cards)

Card	Location	Operation		Data address	Instruction address	Remarks
		SOAP	Basic			
-	8000		70	1951	1998	Console setting
1	1951	RCD	70	9050	9050	
2	9050	RCD	70	9040	9040	Read load cards 2, 3, and 4
3	9040	RCD	70	9030	9030	
4	9030	RCD	70	1951	9051	Reads package cards
2	9051	RAM	67	1960	9052	Loc "n" & word count in
2	9052	LDD	69	8003	9053	8002
2	9053	SDA	22	1960	9054	Position wdct. to D-addr.
2	9054	SLO	16	8001	9055	of lower & store at 9058
2	9055	SLT	35	0004	9056	
2	9056	STL	20	9058	9057	
2	9057	STU	21	9059	9041	Diminish wdct. Finished
3	9041	SUP	11	9058	9042	storing this card? Yes -
3	9042	NZU	44	9043	9030	Read next package card
3	9043	RAL	65	9031	9044	<u>Storing routine</u>
3	9044	ALO	15	9059	8002	
-	8002	RAL	65	1956	9045	Word location in lower
3	9045	ALO	15	9032	9046	Mask added to lower
3	9046	AUP	10	9033	9047	
3	9047	AUP	10	9059	8003	
-	8003	LDD	69	1951	8002	Word in distributor
-	8002	STD	24	0000	9034	Word location in lower
4	9031	RAL	65	1956	9045	
4	9032	STD	24	0000	9034	Mask
4	9033	LDD	69	1951	8002	
4	9034	RAU	60	9059	9035	
4	9035	AUP	10	9036	9057	
4	9036		00	0001	0000	Constant (=1)

FI-568

CB-5 back

APPENDIX E

ROUTINE FOR LOADING "SHRINKO" DECK

(7 Load-Hub Cards)

Word	Card 1	Card 2	Card 3	Card 4
1	69 1952 1953	70 0111 0111	24 0227 0202	24 0231 0202
2	69 0102 0101	69 0104 0103	69 8003 0234	65 1956 0104
3	24 0111 1954	69 0106 0105	24 0228 0203	24 0232 0203
4	70 0201 0201	69 0108 0107	16 8001 0102	10 0204 0105
5	70 0111 0111	70 0111 0111	24 0229 0204	24 0234 0205
6			20 0233 0202	22 1960 0228
7			24 0230 0205	
8			11 0233 0103	

Word	Card 5	Card 6	Card 7
1	24 0111 1955	66 1960 0227	70 1951 0101
2	70 0201 0201	35 0004 0229	21 0106 0230
3		44 0107 0201	15 0106 8002
4		15 0207 0232	69 1951 8002
5		10 0106 8003	60 0106 0206
6		00 0000 0000	10 0108 0202
7		65 0231 0203	24 0000 0205
8		00 0001 0000	00 0000 0000

In order to minimize reloading of the SOAP II Deck, this loader and the entire Shrinko deck are loaded into disposable locations of SOAP II.

001 BLR 0159 1999
 002 BLR 0000 0100
 003 REG M0101 0115
 004 REG N0127 0136
 005 EQU N000N N0000
 006 EQU N005N N0006

SOAP PACKAGING ROUTINE NICKNAMED SHRINKO

011	M0000	70	M0011	M0012	RD COMMAND	0100	70	0111	0112
012	M0011	RAU	M0001		IS THIS CD	0111	60	0101	0155
013		SUP	XTEST		TO BE LOAD	0155	11	0158	0116
014		NZU	M0000		YES RD NXT	0116	44	0100	0120
015		RAL	XRPKG	STORE		0120	65	0123	0137
016	STORE	STL	LINKP	STORA		0137	20	0141	0144
017	STORA	RAU	XSTDV		MODIFY	0144	60	0147	0151
018		AUP	ONE D		STOR NUMB	0151	10	0154	0117
019		STU	XSTDV		COMMAND	0117	21	0147	0150
020		LDD	M0004	8003		0150	69	0104	8003
021	8003	STD	N000N	M0013		8003	24	0126	0113
022	M0013	AUP	XSTDV			0113	10	0118	0124
023		LDD	M0003	8003		0124	69	0103	8003
024	8003	STD	N005N	M0014		8003	24	0132	0114
025	M0014	SUP	XFINS	LINKP		0114	11	0119	0141
026	XRPKG	NZU	M0000	M0015		0123	44	0100	0115
027	M0015	RAL	N0010			0115	65	0136	0142
028		LDD	PCONT		WHEN CARD	0142	69	0145	0148
029		SDA	N0010	COUNT	IS FULL	0148	22	0136	0139
030	COUNT	RAL	NUMBR		PUNCH IT	0139	65	0143	0149
031		EQU	ONE I	XSTDV					
032		ALO	ONE I		NUMBER THE	0149	15	0118	0125
033		STL	NUMBR		CARDS	0125	20	0143	0146
034		LDD	N0009			0146	69	0135	0138
035		SIA	N0009			0138	23	0135	0140
036		PCH	N0001		PUNCH CARD	0140	71	0127	0152
037		LDD	XSTD		INITIALIZE	0152	69	0156	0121
038		STD	XSTDV	M0000		0121	24	0147	0100
040	M0012	RSL	PCONT		PUT ZEROS	0112	66	0145	0153
041		STL	M0003		IN UNUSED	0153	20	0103	0157
042		STU	M0004		OF OUTPUT	0157	21	0104	0122
043		RAL	XCLR	STORE		0122	65	0126	0137

SOAP PACKG ROUTINE DEFINITIONS

047	XTEST	69	1954	1953	0158	69	1954	1953
048	XSTD	STD	N0000	M0013	0156	24	0126	0113
049	XSTDV	24	N0000	M0013	0147	24	0126	0113
050	XSTDV	00	0005	0001	0118	00	0005	0001
051	XFINS	24	N0010	M0014	0119	24	0136	0114
052	ONE D	00	0001	0000	0154	00	0001	0000
053	NUMBR	00	0000	000	0143	00	0000	0000
054	XCLR	NZU	STORA	COUNT	0126	44	0144	0139

APPENDIX F

CLEAR ROUTINE

Word	Load card 1	Load card 2	Load card 3	Load card 4
1	RAU 1955 1952	STU 9259 9001	NZC 9007 8000	RAU 1952 1953
2	RAC 1450 1953	SUP 9005 9002	SXC 0050 9008	HLT 9050 8000
3	RAB 0022 1954	SXA 0001 9003	RAB 0050 9009	RAA 0059 1954
4	RAA 0000 1958	SXB 0001 9004	RAA 0000 9000	STU 9200 1955
5	HLT 1471 8000	NZB 9000 1956		SUP 1956 1957
6	SET 9260 1957	OO 0001 0000		OO 0001 0000
7	STB 6000 9006	RCD 9006 9006		NZA 1958 1537
8	RCD 9000 9000			SXA 0001 1954

This four-card clear routine clears drum (0000 through 1471) and core (9000 through 9059) to "01 aaaa 8000," where "aaaa" is the address of the particular location cleared.

APPENDIX G

533 CONTROL PANEL ("ROCKET BOARD") WIRING INSTRUCTIONS

I. Read card C is used for reading Bell format cards. The word positions are numbered from the right (see 650 Manual of Operation, p. 10):

Read card C (card column)	Storage entry C	Word size entry C
11-21	Word 1, col. 11 is sign	10
22-32	Word 2, col. 22 is sign	10
33-43	Word 3, col. 33 is sign	10
44-54	Word 4, col. 44 is sign	10
55-65	Word 5, col. 55 is sign	10
66-76	Word 6, col. 66 is sign	10
6-9	Word 7, positions 8 to 5, emit sign +	8
5, 77-79	Word 8, positions 8 to 5, emit sign +	8
80, 1-4	Word 9, positions 9 to 5, emit sign +	9
10	Word 10, position 5, emit sign + Positions 4 to 1 of words 7, 8, 9, and 10 wired to emit zero	5

II. Read card B is used for reading Random location format cards:

Read card B (card column)	Storage entry B	Word size entry B
5-15	Word 1, col. 15 is sign	10
20-30	Word 2, col. 30 is sign	10
35-45	Word 3, col. 45 is sign	10
50-60	Word 4, col. 60 is sign	10
65-75	Word 5, col. 75 is sign	10
1-4	Word 6, positions 8 to 5, emit sign +	8
16-19	Word 7, positions 8 to 5, emit sign +	8
31-34	Word 8, positions 8 to 5, emit sign +	8
46-49	Word 9, positions 8 to 5, emit sign +	8
61-64	Co-selector 1 transferred points (U, 1 to 4) (Location by col. and row corresponds to fig. 51, p. 59 of 650 Manual)	
76-80	Not wired Words 6 to 9 emit zero into positions 4 to 1	

Selector wiring for determining and entering the word count in word 10, and insuring that word 10 is a legitimate word is as follows:

Co-selector 1 common (W, 1 to 4) to word 10, positions 8 to 5,
storage entry B
Word size of word 10, entry B, is 8
Co-selector 1 normal (V, 1 to 4) wired to emit digits 8000
(V, 32 and 31). (This guarantees a nonzero value in word 10
to preserve the negative sign for a branch on minus test.)
Emit zeros to word 10, positions 4 to 2, storage entry B
Emit sign of word 10 minus (V, 28)
Pilot selector 1 common (K, 23) to word 10, position 1, storage
entry B
Pilot selector 1 normal (J, 23) to emit zero
Pilot selector 1 transferred (H, 23) to pilot selector 2 common
(K, 24)
Pilot selector 2 transferred (H, 24) to pilot selector 3 common
(K, 25)
Pilot selector 3 normal (J, 25) to emit 2 (W, 21)
Pilot selector 3 transferred (H, 25) to pilot selector 4 common
(K, 26)
Pilot selector 4 normal (J, 26) to emit 3 (X, 21)
Pilot selector 4 transferred (H, 26) to pilot selector 5 common
(K, 27)
Pilot selector 5 normal (J, 27) to emit 4 (Y, 21)
Pilot selector 5 transferred (H, 27) to emit 5 (Z, 21)
Pilot selector 2 normal (J, 24) to emit 1 (V, 21)
First reading col. 1 (A, 23) to load (B, 21)
First reading col. 1 (A, 23) to col. split (Z, 34)
Col. split 0-9 (Y, 34) to D pick pilot selector 1 (F, 23)

Co-selector 3 pick (R, 25) to col. split X-12 (X, 34)
Co-selector 3 common (W, 11) to emit 9 (W, 34)
Co-selector 3 transfer (U, 11) to entry B (D, 21)

First reading col. 16 (A, 38) to D pick pilot selector 2 (F, 24)
First reading col. 31 (B, 33) to D pick pilot selector 3 (F, 25)
First reading col. 46 (C, 28) to D pick pilot selector 4 (F, 26)
First reading col. 61 (D, 23) to D pick pilot selector 5 (F, 27)
Couple pilot selector 5 (G, 27) to co-selector pickup 1 (S, 23)

Digit impulse (Q, 21) to digit selector common (P, 21)
First reading col. 15 (A, 37) to col. split (X, 33)
Col. split (Z, 33) to entry B (D, 22)

Hold for pilot selectors 1 to 5 (P, 23 to 27) and co-selectors 1
and 3 (U, 23 and 25) are wired to read hold (T, 39).

III. Punch card C is used to punch Bell format cards and Trace format cards:

Punch card C (card column)	Storage exit C
11-21	Word 1, col. 11 is sign
22-32	Word 2, col. 22 is sign
33-43	Word 3, col. 33 is sign
44-54	Word 4, col. 44 is sign
55-65	Word 5, col. 55 is sign
66	Co-selector 7 common (W, 59) Co-selector 7 normal (V, 59) to word 6 sign (AG, 64)
67	Word 6, position 10
68-72	Co-selectors 6 & 7 common (W, 54 to 58) Co-selectors 6 & 7 normal (V, 54 to 58) to word 6, positions 4 to 1
73-76	Word 6, positions 4 to 1
6-9	Co-selector 6 common (W, 50 to 53) Co-selector 6 normal (V, 50 to 53) to word 7, positions 8 to 5
5,77-79	Word 8, positions 8 to 5
10	Word 9, position 5
80,1-4	Word 10, positions 9 to 5

For Trace cards:

Co-selector 6 transfer (U, 50 to 53) to word 7, positions 4 to 1
Co-selectors 6 and 7 transfer (U, 54 to 57) to word 8,
positions 4 to 1
Co-selector 7 transfer (U, 58) to word 6, sign position
Co-selector 7 transfer (U, 59) to word 8, sign position

An 8 in position 9 of word 10 causes Trace cards to be punched by means of control information:

Control information (AK, 56) to co-selectors 6 and 7 pick (R, 28, 29)
Co-selectors 6 and 7 hold (T, 28, 29) to punch hold (R, 39)

IV. Punch card B is used to punch Random location cards:

Punch card B (card column)	Storage exit B
5-15	Word 1, col. 15 is sign
20-30	Word 2, col. 30 is sign
35-45	Word 3, col. 45 is sign
50-60	Word 4, col. 60 is sign
65-75	Word 5, col. 75 is sign
1	Pilot selector 6 common (K, 28)
	Pilot selector 6 normal (J, 28)
	to word 6, position 8
2-4	Word 6, positions 7 to 5
16	Pilot selector 7 common (K, 29)
	Pilot selector 7 normal (J, 29)
	to word 7, position 8
17-19	Word 7, positions 7 to 5
31	Pilot selector 8 common (K, 30)
	Pilot selector 8 normal (J, 30)
	to word 8, position 8
32-34	Word 8, positions 7 to 5
46	Pilot selector 9 common (K, 31)
	Pilot selector 9 normal (J, 31)
	to word 9, position 8
47-49	Word 9, positions 7 to 5
61	Pilot selector 10 common (K, 32)
	Pilot selector 10 normal (J, 32)
	to word 10, position 8
62-64	Word 10, positions 7 to 5
76-79	Word 9, positions 4 to 1
80	Word 10, position 9

Pilot selector 6 I pick (G, 28) to sign word 6

Pilot selector 7 I pick (G, 29) to sign word 7

Pilot selector 8 I pick (G, 30) to sign word 8

Pilot selector 9 I pick (G, 31) to sign word 9

Pilot selector 10 I pick (G, 32) to sign word 10

Co-selector 2 pick (R, 24) to punch X impulse (A, 43)

Co-selector 2 common (W, 6) to punch hold (R, 39)

Co-selector 2 transferred (U, 6) split wire to transfer of pilot
selectors 6 to 10 inclusive (L, 28 to 32)

Pilot selectors 6 to 10 common (N, 28 to 32) to pilot selector hold
6 to 10 (Q, 28 to 32)

Co-selector 2 hold (T, 24) to punch hold (S, 39)

Control information 4 (AK, 61) to punch B (D, 43)

V. Punch card A is used to punch Load format cards:

Punch card A (card column)	Storage exit A
1	Col. split common (AM, 52) Col. split 0-9 (AL, 52) to word 1, position 10 Col. split 12-X (AK, 52) to emit 12 (S, 43); wire DI (Q, 43) to common (R, 43)
2-10	Word 1, positions 9 to 1
11-20	Word 2
21-30	Word 3
31-40	Word 4
41-50	Word 5
51-60	Word 6
61-70	Word 7
71-80	Word 8

Control information 3 (AK, 62) to punch A (C, 43)
Control information 2 (AK, 63) to co-selector 5 pick (R, 27)
Control information 1 (AK, 64) to co-selector 8 pick (R, 30)

Co-selector 5 common (W, 45) to punch plus (W, 42)
Co-selector 5 normal (V, 45) to punch plus (V, 42)

Co-selector 8 common (W, 60) to punch sign over units (W, 41)
Co-selector 8 transferred (U, 60) to punch sign over units (V, 41)
Hold co-selectors 5 and 8 (T, 27 and 30) to punch hold

APPENDIX H

TABULATOR SPACING CONTROL

Digit 9 of the specification word used in conjunction with the PUNCH (1930) and RMPCH (1940) routines indicates the number that will be punched in column 80 of the first output card. This digit controls tabulator spacing according to the following table:

Digit in column 80 of output card	Tabulator spacing
0	Print every line.
1	Skip to next sheet before printing.
2	Advance to next <u>half</u> sheet.
3	Advance to next <u>third</u> of a sheet.
4	Advance to next <u>quarter</u> of a sheet.
5	Advance to next <u>fifth</u> of a sheet.
6	Double space between lines.
7	Triple space between lines.
8	Print in Bell Trace format.
9	Print properly spaced comments.

APPENDIX I

OPERATING INSTRUCTIONS

I. Shrinking

A. 533 Read-Punch unit:

1. Insert "Rocket" control panel.
2. Ready read feed with "Shrinko" deck + SOAPed program
+ blank card.
3. Ready punch feed with blank cards.

B. Set 650 console according to table in this appendix.

C. Press computer reset key.

D. Press program start key.

E. Press end of file key when read hopper empties.

II. Loading Rocket Package and Program (shrunk or unshrunk)

A. 533 Read-Punch unit:

1. Insert "Rocket" control panel.
2. Ready read feed with Rocket Package + drum-core clearing routine (if desired) + program + transfer card.
3. Ready punch feed with blanks.

B. Set 653 console according to table in this appendix.

C. Press computer reset key.

D. Press program start key.

E. Press end of file key when read hopper empties.

Programmed stops:

- 99 9999 9999: Entering the logarithm routine with zero or negative argument, or entering the square-root routine with a negative argument.
- 01 0002 1896: Bell card being read by the "Read-Check" routine has location (cols. 6 to 9) different from that in "specification" word.
- 01 0003 1897: Word count on Bell card (col. 10) being read by "Read-Check" routine is greater than the number of words punched on the card.

Location 1503 contains the next order in the program that was to be executed after the order that caused the stop.

III. Tracing

To start tracing on any instruction, proceed as follows:

- A. Set the address of the order at which tracing is to begin in the "Address Selection" switches.
- B. Set control switch to "Address Stop."
- C. When the machine stops just prior to executing the instruction on which tracing is to begin, set the storage entry switches to

00 XXXX 1999

where XXXX is copied from the address selection lights.

- D. Set control switch to "Run."
- E. Push "Program Reset" (not "Computer Reset").
- F. Push "Start."

(NOTE: Transferring out of tracing to normal program execution may be done at any time by turning digit 1 of the storage entry switches from "9" to "8.")

TABLE

Console Switch Settings for Shrinking
and Rocket Package + Program Loading

Switches	Setting
Storage entry	70 1951 1998
Programmed	Stop
Half cycle	Run
Address selection	(Not set)
Control	Run
Display	Program register
Overflow	Stop
Error	Stop

(NOTE: Before (1) loading the unshrunk program with the rocket package or (2) "Shrinking," make sure the first and last cards are meaningful SOAP II output. This can most easily be verified by seeing that these cards have been assigned a card number (cols. 17 to 20) by the SOAPing pass.)